

PRODUCT DESIGNER



About me

I'm a Designer with 17+ years of experience, focused on UX/UI since 2018. With a background in graphic design, I now create mobile-first, user-centered experiences that balance clarity and function.

I love working collaboratively, learning constantly, and turning ideas into impact.

Contact

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https://pecas.design/

Social Media



/cintiagonzalez Linkedin



/pecasdesign Dribbble

Language

Spanish - Native

English - Professional

(First Certificate)

Education

Product Manager | Coderhouse

UX / UI Designer | Coderhouse

Graphic Designer | UBA

2003 - 2008

Work Experience

UX/UI Designer | Ballast Lane

September 2022 - Now (Contractor)

At Ballast Lane, I worked on a healthcare platform that supports HCPs in initiating therapy, designing key solutions like a samples marketplace and a Prior Authorization tool – with a focus on empowering HCPs and, through them, improving patient access to treatment.

Sr Product Designer | Platzi

May 2021 - September 2022 (Contractor)

Platzi is one of the largest online professional education platforms in Latin America. My role is to improve the mobile app experience for students.

Product Designer | Munben

February 2019 - May 2021 (Freelance)

Munben is a company dedicated to developing native apps for ios and android. My focus was on improving the usability of existing applications.

Product Designer | Welo

August 2018 - November 2020 (Freelance)

Welo is a video editor with a distribution and monetization model for premium content on news portals. In addition of being Product Designer, I was part of the development team as a ui developer, and product manager.

Graphic Designer | Chicas en Tecnología

December 2017 - March 2021 (Volunteer)

Chicas en Tecnología is an Argentine non-profit civil society organization that seeks to reduce the gender gap in the technological entrepreneurial environment at the regional level. As part of the communication team, i create the new branding, and web development.

Graphic Designer | ACG Grupo de diseño

December 2007 - September 2016 (Fulltime)

ACG is a design studio that specialized in creating campaigns for laboratories, and during that period I was in charge of different cardiology campaigns and creation of branding for products.

Tools & Skills

UX/UI Designer	Graphic Designer	UI Developer
Figma	Illustrator	Html 5 / CSS
Zeplin	Photoshop	VUE / NUXT
Whimsical	After Effects	React